NNHS DIGITAL ART 2 Syllabus

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Mission
To educate students to be self-directed learners, collaborative workers, complex thinkers, quality producers, and community contributors

Course Description
This course is designed as a continuation of the skills learned in Digital Art 1. In Digital Art 2, students will work on extensive projects allowing for the mastery of skills and development of personal style. Students will continue to think critically and problem solve while further exploring the areas of digital drawing, painting and photo manipulation. Projects may also involve 3D visualization, motion and videography. This course may be used to fulfill CTE credit.

Course Learning Standards

- Engages in thorough planning and development of composition and content/idea. (10%)
- Understands and demonstrates the uses of the Elements of Art. (15%)
- Demonstrates effective composition by applying the Principles of Design. (15%)
- Demonstrates appropriate craftsmanship. (15%)
- Demonstrates proper use of media and tools/equipment. (15%)
- Demonstrates proficiency in art processes and techniques. (15%)
- Demonstrates ability to assess (critique, self reflection, self assessment) strengths and weakness of work in order to improve work. (15%) Classroom Procedures

Grading:
The number of projects varies from 4--6 per quarter and is evaluated by teacher and/or student critique. Your course grade will reflect what you have learned and how you have demonstrated this through your projects.

Overall Semester grade:
> 85% of the Course grade,
> 15% Semester final project and final exam

Course Grade
> *Each unit/standard is assigned a particular percentage.*
> *Within each unit, summative and formative sections are weighted as follows:*
> > 80% Summative (projects), 20% Formative (Daily Work, sketches/planning, research)

Grading Disbursement:
> A= 90-100 B= 80-89 C= 70-79 D=60-69 F= <59

Any percentage lower than 50% will be put into the grade book as a 50%, the lowest possible grade on completed work (incomplete or work not turned in will receive a grade of 0 in the grade book).

Reassessment Policy

Summative Assignments (Projects): Students may recreate an assignment that receives a grade lower than an 80%. All assignments that are being recreated are to be done outside of class time during open studio times (see teacher for times). These assignments must be completed before the end of the following unit.

Formative Assignments (class work, activities, homework): All late work must be completed by the end of the current unit for a maximum grade of 80%. Anything turned in after the end of the unit will receive a maximum grade of 50%.

Reassessment Guidelines

Learning and practicing art techniques is a process that involves listening, learning, trying, and sometimes not succeeding to the degree in which the artist desires. If a student earns below an 80% and finds this to be unsatisfactory two options are available. 1) Students may improve the project using the rubric as a guide for suggestions and re-submit for grading or 2) students may turn in a newly created artwork to replace the current grade.

Communication

- Teachers make every effort to respond to emails and phone calls within 48 hours during the work week.
- The best way to communicate with teachers is through email; however, if you haven't received a response in 48 hours, please resend the email or call their voicemail. Your email may have gone into the spam folder.

Help

● Make an appointment with your teacher.

Parents or Guardians

We need your help!
- Parents should actively check Infinite Campus for their students grade.
    o The grades on Infinite Campus will be accurate only at Mid-Quarter and Quarter. Prior to those dates, the grade reflected is fluid.
    o Infinite Campus is a communication tool until final grade is posted.
- Please ask your student about their school work
- Check with your individual teacher for classroom procedures, schedules, and daily class news.

Digital Learning:

- In this course, we will combine traditional materials with digital applications. Students should bring their Chromebook to class each day, but will be instructed when it is time to use them. We will use digital applications to research images, collaborate with ideas, and reflect, all of which support the artistic process.