Resources:	Approved from Boar	d of Education	Assessments: P/	ARCC Assessments, Performance Series, District Bench	mark Assessments
		<ul> <li>Common Core State Standards – Standards for Math</li> <li>1. Make sense of problems and persevere in solving them</li> <li>3. Construct viable arguments and critique the reasoning of</li> <li>5. Use appropriate tools strategically.</li> <li>7. Look for and make use of structure.</li> </ul>		ice: 2. Reason abstractly and quantitatively. 4. Model with mathematics. 6. Attend to precision. 8. Look for and express regularity in repeated reasoning.	
Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
OA	Represent and solve problems involving multiplication and division.	3.OA.1 Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each. For example, describe a context in which a total number of objects can be expressed as 5 × 7.	Multiplication	3.OA.1: Interpret a multiplication sentence of whole numbers.	Arrays, groups, sets, product, factor.
OA	Represent and solve problems involving multiplication and division.	3.OA.1 Interpret products of whole numbers, e.g., interpret $5 \times 7$ as the total number of objects in 5 groups of 7 objects each. For example, describe a context in which a total number of objects can be expressed as $5 \times$ 7.	Multiplication	3.OA.1: Describe a context in which a total number of objects can be expressed as a multiplication equation.	Arrays, groups, sets, product, factor.
OA	Represent and solve problems involving multiplication and division.	3.OA.2 Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. For example, describe a context in which a number of shares or a number of groups can be expressed as 56 ÷ 8.	Division	3.OA.2: Interpret a division sentence of whole numbers.	Equal groups

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OA	Represent and solve problems involving multiplication and division.	3.OA.2 Interpret whole-number quotients of whole numbers, e.g., interpret $56 \div 8$ as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. For example, describe a context in which a number of shares or a number of groups can be expressed as $56 \div 8$ .	Division	3.OA.2: Describe a context in which a number of shares or a number of groups using a division equation.	Equal groups
OA	Represent and solve problems involving multiplication and division.	3.OA.3 Use multiplication and division within 100 to solve workd problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	Multiplication Division	3.OA.3: Solve word problems within 100. (arrays, equal groups, and measurement quantities).	
OA	Represent and solve problems involving multiplication and division.	3.OA.4 Determine the unknown whole number in a multiplication or division equation relating three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8 \times ? = 48, 5 = \_ \div 3, 6 \times 6 = ?$	Multiplication Division	3.OA.4: Solve for the unknown whole number in a given multiplication or division equation.	factor, product, dividend, quotient
OA		3.OA.5 Apply properties of operations as strategies to multiply and divide.2 Examples: If 6 × 4 = 24 is known,	Multiplication Properties & Division	solve multiplication problems.	Note: Students <b>DON'T</b> need to use <b>formal</b> names of the properties!

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OA	relationship between	3.OA.5 Apply properties of operations as strategies to multiply and divide.2 Examples: If $6 \times 4 = 24$ is known, then $4 \times 6 = 24$ is also known. (Commutative property of multiplication.) $3 \times 5 \times 2$ can be found by $3 \times 5 = 15$ , then $15 \times 2 = 30$ , or by $5 \times 2 = 10$ , then $3 \times 10 = 30$ . (Associative property of multiplication.) Knowing that $8 \times$ $5 = 40$ and $8 \times 2 = 16$ , one can find $8 \times 7$ as $8 \times (5 + 2) = (8 \times 5) + (8 \times 2) = 40 + 16 = 56$ . (Distributive property.)		3.OA.5: Apply properties of operations as a strategy to solve division problems.	
OA		3.OA.6 Understand division as an unknown-factor problem. For example, find 32 ÷ 8 by finding the number that makes 32 when multiplied by 8.	Division	3.OA.6: Apply the relationship between multiplication and division to solve a division problem.	
OA	within 100.	3.OA.7 Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that $8 \times 5 = 40$ , one knows $40 \div 5 = 8$ ) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers.	Multiplication	3.OA.7: Multiply within 100 by implementing strategies or properties of operations. (By the end of Grade 3, know from memory all products of two one-digit numbers.)	fact family
OA	within 100.	3.OA.7 Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that $8 \times 5 = 40$ , one knows $40 \div 5 = 8$ ) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers.	Division	3.OA.7: Divide within 100 by implementing strategies or properties of operations. ( <i>By the end of Grade 3,</i> <i>know from memory all products of two one-digit</i> <i>numbers.</i> )	fact family

Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
OA	Solve problems involving the four operations, and identify and explain patterns in arithmetic.	3.OA.8 Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.3	Problem solving	3.OA.8: Solve two-step word problems using the four operations.	
OA		3.OA.8 Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.3	Problem solving	3.OA.8: Represent two-step problems using equations with a letter standing for the unknown quantity.	
OA	Solve problems involving the four operations, and identify and explain patterns in arithmetic.	3.OA.8 Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.3	Problem solving	3.OA.8: Assess the reasonableness of answers.	estimation rounding
OA	identify and explain	3.OA.9 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.	Arithmetic patterns	3.OA.9: Identify arithmetic patterns (including patterns in the addition table or multiplication table).	
OA		3.OA.9 Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.	Arithmetic patterns	3.OA.9: Explain arithmetic patterns using properties of operations.	

Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
OA	Gain familiarity with factors and multiples.	4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.	factor pairs	4.OA.4- Find factors pairs from 1-100	factor pairs
OA	Gain familiarity with factors and multiples.	4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.	factor pairs	4.OA.4- Identify that a whole number is a multiple of each of its factors	
OA	Gain familiarity with factors and multiples.	4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.	factor pairs	4.OA.4- Determine whether a whole number is a multiple of a given 1-digit number.	
OA	Gain familiarity with factors and multiples.	4.OA.4 Find all factor pairs for a whole number in the range 1–100. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. Determine whether a given whole number in the range 1–100 is prime or composite.	factor pairs	4.OA.4 -Determine whether a number 1-100 is prime or composite.	prime and composite

Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic. <sup>1</sup>	3.NBT.1 Use place value understanding to round whole numbers to the nearest 10 or 100.	Place Value	3.NBT.1: Round whole numbers to the nearest 10.	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic. <sup>2</sup>	3.NBT.1 Use place value understanding to round whole numbers to the nearest 10 or 100.	Place Value	3.NBT.1: Round whole numbers to the nearest 100.	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic. <sup>1</sup>	3.NBT.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.	Addition	3.NBT.2: Add (fluently) within 1000 using strategies and algorithms.	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic. <sup>2</sup>	3.NBT.2 Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.	Subtraction	3.NBT.2: Subtract (fluently) within 1000 using strategies and algorithms.	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic. <sup>1</sup>	3.NBT.3 Multiply one-digit whole numbers by multiples of 10 in the range 10–90 (e.g., 9 × 80, 5 × 60) using strategies based on place value and properties of operations.	Multiplication	3.NBT.3: Multiply one-digit whole numbers by multiples of 10 in the range 10–90 using strategies based on place value and properties of operations.	multiples

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NBT	Generalize place value understanding for multi-digit whole numbers.	4.NBT.1 Recognize that in a multi-digit whole number, a digit in one place represents ten times what it represents in the place to its right. For example, recognize that 700 ÷ 70 = 10 by applying concepts of place value and division.	e e	4.NBT.1 Recognize that a digit in one place represents ten times its value in one place to the right	
NBT	Generalize place value understanding for multi-digit whole numbers.	4.NBT.2 Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi-digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.	place value	4.NBT.2- Read and write whole numbers with numerals, numbers names, and expanded form.	Expanded Form
NBT	Generalize place value understanding for multi-digit whole numbers.	4.NBT.2 Read and write multi-digit whole numbers using base-ten numerals, number names, and expanded form. Compare two multi-digit numbers based on meanings of the digits in each place, using >, =, and < symbols to record the results of comparisons.	place value	4.NBT.2- Compare two multi-digit numbers using symbols.	greater than, less than, equal to.
NBT	Generalize place value understanding for multi-digit whole numbers.	4.NBT.3 Use place value understanding to round multi- digit whole numbers to any place.	place value	4.NBT.3 Round whole digit numbers to any place less than or equal to 1,000,000.	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic.	4.NBT.4 Fluently add and subtract multi-digit whole numbers using the standard algorithm.	addition, subtraction	4.NBT.4 Add or subtract whole numbers using the standard algorithms.	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic.	4.NBT.5 Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.		4.NBT.5- Multiply up to four-digit numbers by one digit.	

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NBT		4.NBT.5 Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	multiplication	4.NBT.5-Multiply two-digit by two-digit numbers	
NBT	· ·	4.NBT.5 Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	multiplication	4.NBT.5-Explain strategies based on place value, properties of operations,	
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic.	4.NBT.5 Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	multiplication	4.NBT.5- Illustrate and explain the calculation using equations, arrays, and/or area models	area model, arrays
NBT		4.NBT.6 Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.	division	4.NBT.6- Divide up to four-digit dividends by a one- digit divisor	quotient, divisor, dividends, arrays, area models
NBT	· ·	4.NBT.6 Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of	division	4.NBT.6- Explain strategies based on place value, properties of operations, and/or the relationship between multiplication and division.	

Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
NBT	Use place value understanding and properties of operations to perform multi-digit arithmetic.	with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of	division	4.NBT.6- Illustrate and explain using equations, arrays, and/or area models	area model, arrays
NF	Develop understanding of fractions as numbers.	3.NF.1 Understand a fraction 1/b as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b.	Fractions	Identify the relationship between one part and the whole of a fraction.	numerator, denominator
NF	Develop understanding of fractions as numbers.	3.NF.1 Understand a fraction 1/b as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size 1/b.	Fractions	Identify that the numerator represents equal parts of the unit.	numerator, denominator
NF	Develop understanding of fractions as numbers.	3.NF.2 Understand a fraction as a number on the number line; represent fractions on a number line diagram.	Fractions	3.NF.2 Identify and represent a fraction as a number on the number line	
NF	Develop understanding of fractions as numbers.	3.NF.2a Represent a fraction 1/b on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size 1/b and that the endpoint of the part based at 0 locates the number 1/b on the number line.		3.NF.2a Represent the denominator as equal sized parts on a number line where 0 to 1 is the whole.	
NF	Develop understanding of fractions as numbers.	3.NF.2b Represent a fraction a/b on a number line diagram by marking off a lengths 1/b from 0. Recognize that the resulting interval has size a/b and that its endpoint locates the number a/b on the number line.	Fractions	3.NF.2b Represent a fraction by marking equal parts of the unit on the number line.	
NF	Develop understanding of fractions as numbers.	3.NF.3 Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.	Fractions	3.NF.3 Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.	

Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
NF	Develop understanding of fractions as numbers.	3.NF.3a Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line.	Fractions	3.NF.3a Identify two fractions as equivalent if they are the same size, or the same point on a number line.	Equivalent
NF	Develop understanding of fractions as numbers.	3.NF.3b Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3). Explain why the fractions are equivalent, e.g., by using a visual fraction model.	Fractions	3.NF.3b Recognize, generate and explain simple equivalent fractions using a visual fraction model.	
NF	Develop understanding of fractions as numbers.	3.NF.3c Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram.	Fractions	3.NF.3c Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers.	
NF	Develop understanding of fractions as numbers.	3.NF.3d Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.	Fractions	3.NF.3d Compare two fractions with the same numerator or the same denominator by reasoning about their size. Use >, =, or < to record the results and justify the conclusions.	
NF	Extend understanding of fraction equivalence and ordering.	4.NF.1 Explain why a fraction $a/b$ is equivalent to a fraction $(n \times a)/(n \times b)$ by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.	fractions	4.NF.1- Explain fraction equivalence with visual models.	Equivalence
NF	Extend understanding of fraction equivalence and ordering.	4.NF.1 Explain why a fraction $a/b$ is equivalent to a fraction $(n \times a)/(n \times b)$ by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.	fractions	4.NF.1 -Recognize and generate equivalent fractions.	

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MD	Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	3.MD.1 Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.	Time Measurement	3.MD.1 Tell and write time to the nearest minute and measure time intervals in minutes.	
MD	Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	3.MD.1 Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.	Time Measurement	3.MD.1 Solve word problems involving addition and subtraction of time intervals in minutes.	
MD	Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l).1 Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.2	Volume Measurement		grams, kilograms, liters, volume
MD	Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l).1 Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.2	Mass Measurement	3.MD.2 Measure and estimate masses of objects using standard units.	grams, kilograms, liters, mass

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MD	Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (I).1 Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.2	Measurement Word Problems	3.MD.2 Add, subtract, multiply, or divide to solve one- step word problems involving masses or volumes that are given in the same units	
MD	Represent and interpret data.	3.MD.3 Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. For example, draw a bar graph in which each square in the bar graph might represent 5 pets.		3.MD.3 Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs.	number scale
MD	Represent and interpret data.	3.MD.4 Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units— whole numbers, halves, or quarters.	Measurement	3.MD.4 Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch.	
MD	Represent and interpret data.	3.MD.4 Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units— whole numbers, halves, or quarters.		3.MD.4 Show the data by making a line plot, where the horizontal scale is marked off in appropriate units— whole numbers, halves, or quarters.	line plot
MD	Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	3.MD.5 Recognize area as an attribute of plane figures and understand concepts of area measurement.	Area	3.MD.5 Recognize area as an attribute of plane figures and understand concepts of area measurement.	Area

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MD	Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	3.MD.5a A square with side length 1 unit, called "a unit square," is said to have "one square unit" of area, and can be used to measure area.	Area	3.MD.5a A square with side length 1 unit, called "a unit s square," is said to have "one square unit" of area, and can be used to measure area.	square units
MD	Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	3.MD.5b A plane figure which can be covered without gaps or overlaps by n unit squares is said to have an area of n square units.	Area	3.MD.5b A plane figure which can be covered without gaps or overlaps by n unit squares is said to have an area of n square units.	
MD	Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	3.MD.6 Measure areas by counting unit squares (square cm, square m, square in, square ft, and improvised units).	Area	3.MD.6 Measure areas by counting unit squares	
MD	Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	3.MD.7 Relate area to the operations of multiplication and addition.	Area	3.MD.7 Relate area to the operations of multiplication and addition.	
MD	Geometric measurement: understand concepts of area and relate area to multiplication and to addition.	3.MD.7a Find the area of a rectangle with whole-number side lengths by tiling it, and show that the area is the same as would be found by multiplying the side lengths.	Area	3.MD.7a Find length and width using tiles and show that the area is the same as would be found by multiplying the side lengths.	

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MD	of area and relate	3.MD.7b Multiply side lengths to find areas of rectangles with whole-number side lengths in the context of solving real world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning.	Area	3.MD.7b Multiply side lengths to find areas of rectangles with whole-number side lengths in the context of solving real world and mathematical problems.	
MD	of area and relate	3.MD.7b Multiply side lengths to find areas of rectangles with whole-number side lengths in the context of solving real world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning.	Area	3.MD.7b Represent whole-number products as rectangular areas in mathematical reasoning.	
MD	•	3.MD.7c Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths a and $b + c$ is the sum of a $\times b$ and a $\times c$ . Use area models to represent the distributive property in mathematical reasoning.	Area	3.MD.7c Represent and apply the distributive property in an area model using tiling.	
MD		3.MD.7d Recognize area as additive. Find areas of rectilinear figures by decomposing them into non- overlapping rectangles and adding the areas of the non- overlapping parts, applying this technique to solve real world problems.	Area	3.MD.7d Recognize area as additive. Find areas of rectilinear figures by decomposing them into non- overlapping rectangles and adding the areas of the non- overlapping parts, applying this technique to solve real world problem.	
MD	as an attribute of plane figures and	3.MD.8 Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.	Perimeter	3.MD.8 Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.	Perimeter

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MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.5 Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint, and understand concepts of angle measurement:	Measurement in Geometry	4.MD.5- Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint	
MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.5a An angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle. An angle that turns through 1/360 of a circle is called a "one- degree angle," and can be used to measure angles.	Measurement in Geometry	4.MD.5a- Recognize an angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle.	
MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.5b An angle that turns through n one-degree angles is said to have an angle measure of n degrees.	Measurement in Geometry	4.MD.5b An angle that turns through n one-degree angles is said to have an angle measure of n degrees.	
MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.6 Measure angles in whole-number degrees using a protractor. Sketch angles of specified measure.	Measurement in Geometry	4.MD.6- Measure angles in whole-number degrees using a protractor.	
MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.6 Measure angles in whole-number degrees using a protractor. Sketch angles of specified measure.	Measurement in Geometry	4.MD.6- Sketch angles of specified measure.	

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MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.7 Recognize angle measure as additive. When an angle is decomposed into non-overlapping parts, the angle measure of the whole is the sum of the angle measures of the parts. Solve addition and subtraction problems to find unknown angles on a diagram in real world and mathematical problems, e.g., by using an equation with a symbol for the unknown angle measure.	Measurement in Geometry	4.MD.7- Recognize angle measure as additive.	
MD	Geometric measurement: understand concepts of angle and measure angles.	4.MD.7 Recognize angle measure as additive. When an angle is decomposed into non-overlapping parts, the angle measure of the whole is the sum of the angle measures of the parts. Solve addition and subtraction problems to find unknown angles on a diagram in real world and mathematical problems, e.g., by using an equation with a symbol for the unknown angle measure.	Measurement in Geometry	4.MD.7- Solve addition and subtraction problems to find unknown angles on a diagram in real world and mathematical problems	
G	Reason with shapes and their attributes.	3.G.1 Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.	Geometry	3.G.1 Distinguish that shapes in different categories may share attributes and that the shared attributes can define a larger category.	
G	Reason with shapes and their attributes.	3.G.2 Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.	Geometry	3.G.2 Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole.	

Domain	Cluster	Common Core Standard	Content	Skills	Academic Vocabulary
G	Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	4.G.1 Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. Identify these in two-dimensional figures.	Geometry	4.G.1-Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines.	
G	Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	4.G.1 Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. Identify these in two-dimensional figures.	Geometry	4.G.1- Identify these in two-dimensional figures.	
G	Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	4.G.2 Classify two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size. Recognize right triangles as a category, and identify right triangles.	Geometry	4.G.2-Classify two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size.	
G	Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	4.G.2 Classify two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size. Recognize right triangles as a category, and identify right triangles.	Geometry	4.G.2- Recognize right triangles as a category, and identify right triangles.	
G	Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	4.G.3 Recognize a line of symmetry for a two-dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts. Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	Geometry	4.G.3- Recognize a line of symmetry for a two- dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts.	
G	Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	4.G.3 Recognize a line of symmetry for a two-dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts. Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	Geometry	4.G.3-Draw and identify lines and angles, and classify shapes by properties of their lines and angles.	